

PUGmo = Pick Up Group Utility *and more*

Who is it for?

Anyone who groups for Dungeons and Trials, PUG or otherwise.

What does it do?

In a nutshell: It adds some QoL features to help make the PUG and grouping experience better.

Specifically, it filters messages for relevant PUG requests (LFG, LFM, DPS, etc...)

AND when the PUG is formed the UI changes to allow filtering of linked items and helps in linking your own items, all tailored around your current collection status.

“PUG utility”:

IN WORLD ZONE/GUILD CHAT

It filters chat for specific patterns to help find or start a group. LFG, LFM, Tank, etc. Optionally it handles WTB/WTS/WTT as a bonus.

IN DUNGEON WITH A GROUP

It filters items linked in chat that others are offering to the group. Then displays them as a list, filtered to only items you have not collected yet.

“and more”:

1. Button to link all “ALREADY COLLECTED” gear to group chat or...
Shift-click to send it as a whisper to a predetermined Best Friend.
2. “SOMEONE WHISPERED YOU” popup alert.
3. “GROUP LEADER IS SPEAKING” popup alert.
4. “PRE-CHECK” popup alert to remind you of things.
 - ✓ Ring of the Pale Order and/or Vampire Stage 4
 - ✓ Food/drink/or any timed buffs
 - ✓ Armor condition
 - ✓ Weapon poison/enchant level
 - ✓ Is Encounter Log on/off? (If not auto-enabled. See below)
 - ✓ Free backpack slots
 - ✓ Number of soul gems and repair kits on hand
5. AUTO-ENABLE ENCOUNTER LOG. Turn log ON/OFF when enter/leave a delve, dungeon or trial.
6. CAPS LOCK INDICATOR. cAPS lOCK iNDICATOR...err sry. Caps Lock Indicator.
(I have caps lock bound to my “use potion” quick slot...I’M NOT YELLING.)
7. Keybind settings to leave the group, jump to crown. Plus PUGmo GO! and PreCheck Popup.
8. MARK PLAYER. Click their name in Gear List window and it puts a bouncy arrow over their head to help find them. Player is also marked when they whisper you.
(Requires OdySupportIcons addon installed, see “Long Answer”)

Maybe more ... stay tuned.

The long answer:

Originally I wrote this addon to search group chat for items listed by players to share with other players. If you have been in a trial you know at the end everyone lists items they don't need or want as a courtesy to share with the other group members and help them fill their sticker books or fill out sets. This is a mini-game in itself. You need to scroll through chat as items are added, checking each one to see if you have it, or even want it. Then message that person. Then find that person. Oy! PUGmo makes all this super easy.

Hit your "PUGmo Go!" button and look at the list. Only items you need are listed. Nothing that you have collected already is shown, even if you just collected it and it's in your inventory. (Open your coffer and loot it!) Now, click the items you want and click their name. A whisper message is populated into the chat box ready to send with <ENTER> key. Also, a big bouncy arrow is placed over their head that follows them around as they jump like a scalded cat. Same if they send you a whisper, they are also marked this way. Note; for this to work you will need to have *OdySupportIcons* installed as I use the API provided by the author to add the arrow. It's a fantastic addon and you should have it anyway. Search for it.

Now, we all know the trial newbie because they linked the bound item from the coffer (Me? No never.) Well fear not, if someone does it won't show on your list and you won't ask for it. Same for anything that is not a sticker book collectable. Recipes, motifs, lockpicks...that kind of stuff, it won't show on your list. Nor will items you just collected and have not bound yet so you won't ask for stuff you just got.

The other side of this is YOUR listings. Again, really easy. Click the "List All" button and a pre-populated group message is formed that has ONLY the items you have already collected and are not bound or locked. I also filter out gear you collected from back-to-back dungeons/trials that still have trade timers active. Additionally, you can shift-click the button and it will send the list as a whisper to a predetermined "Best Friend" so they get first pick. They must be in the group for this to work.

What about the gold jewelry from vet trials? We all know jewelry items can give valuable materials back. It's up to you as to where to draw the value line. Legendary jewelry is not listed by default; although, you can turn it on if you are generous. Additionally, you can turn off all jewelry in total. It's up to you.

PUGmo PRO TIP: Lock any item you want to keep. This is handy if you play with a mate or you know a guildie is looking for a certain item and you want to save it for them. Any locked item will not list.

What it doesn't do?

It is important to note; PUGmo is not a loot event filter.

Loot Log, Beg The Gear, Group Loot Notifier and many others all watch the LOOT EVENT. *This addon does not*, It watches the CHAT MESSAGE EVENT and then uses logic to parse that information.

If it's not entered by the player into chat, it cannot be acted on. Simple as that.

How to Use PUGmo



PUGmo GO!

First you need to set a keybinding in “Controls”. I use the “B” key.

You can also type “/pugmo go” in the chat box, but to get the best experience I recommend setting a keybinding.

Now just wait...

Zone and Guild UI

If you really want to see what it does, zone into Craglorn and hit your PUGmo GO! key and watch. 3-9pm PST on Friday is the best time for this test. You will see the list populate as zone messages are sent and key words are found. I do my best to find only relevant messages but some irrelevant matches will slip through, it’s now up to you to look over that short list. Find something you’re interested in. Click their name or the guild name, if it was from guild chat, and the chat box will open ready to whisper or guild chat them for an invite.

Optionally, you can disable WTS/WTB messages (enabled by default). If you do keep them enabled you can minimize the WTS/WTB panel to give more real-estate to the LFG panel. In settings you can also blacklist your own keywords. So, even though I whitelist “CROWNS” if you don’t want to see the crown buyers and sellers then add it in the blacklist settings and messages containing “crowns” will not show.

Messages have a timer (customizable in settings) and the newest messages are at the top. Once the time limit is reached the message is removed. More incoming messages from the player resets the timer and turns it orange. Hover over the message to see past messages from them as a tooltip.

You can also delete messages or temp blacklist a player. Sometimes conversations trigger keywords so a simple shift-click will block all messages from that player. “/pugmo clear bl” or the next log in or “/reloadui” will clear the list.

I tried to make everything as intuitive as possible, so have a look at the info graphic below:

Zone and Guild UI

The screenshot displays the PUGmo v21.09.21 interface. The 'Looking For Group' panel lists three entries: 1) @K... with a timer of 00:00 and keywords 'DPS LF NCR'; 2) @A... with a timer of 00:10 and keywords 'DPS LFG VRG'; 3) @In... with a timer of 02:05 and keywords 'LF 1 DPS VRG FARM'. The 'Looking For Trade' panel shows one entry: @St... with a timer of 00:45 and keywords 'WTS CROWNS'. The interface includes a background image of a character in a field. Red arrows point from text boxes to specific UI elements: the first box points to the player name '@K...', the second to the keywords 'DPS LF NCR', the third to the timer '00:00', the fourth to the close button, the fifth to the refresh button, the sixth to the raw text message, the seventh to the timer '02:05', and the eighth to the minimize button.

Player display name or Guild name.
Click here to start a whisper to the player or guild chat.

Keywords found.
Look here to get a quick idea if the message is relevant to you.

Close the window

Delete/Blacklist.
Normal click will just remove the message. Shift-click will put the player on a temporary blacklist and remove the message. This is for spam or conversations that trigger the keywords.

Manually refresh the timers and list contents.

Raw text message.
The last message in its unaltered form truncated to fit. Hover mouse over to show full message and past messages as a tooltip.

Time since last input.
First message, the timer is yellow. If a second or more messages arrive the timer resets and changes to orange. Messages are ordered by age with most recent at the top.

Minimize WTS/WTB
Reduces the panel to two items and gives more room for LFG panel. Disable entirely in settings

Looking For Group

@K... **DPS LF NCR**
00:00 dps lf nCR +1/2/3

@A... **DPS LFG VRG**
00:10 dps lf g vRG

@In... **LF 1 DPS VRG FARM**
02:05 LF 1 dps for vRG Snake gear farm then rdy

Looking For Trade

@St... **WTS CROWNS**
00:45 WTS 10k crowns 500:1

PUGmo v21.09.21

Group UI

This portion is the part I set out to make and it is the crown jewel of all the features of the addon. IMHO.

When you port into a delve, dungeon or trial. A list is made of the group and places them in a scroll list. At this point not much is there except the players display name and their role. Hit PUGmo GO! to see.

Once the last boss is dead and players start linking items in chat the list will populate with the items they link but only if a grocery list of checks are met. Rather than tell you all of them, be assured that if you don't have it and it is tradable, it will show up.

If you see an item you would like to get, simply click the item(s) under the player's name (3 max. due to message length and courtesy) then click their name. A polite whisper will be constructed asking for the items and all you need to do is hit "ENTER" to send it off. A bouncy arrow will then be stuck to them and the UI will close. Find the arrow, hopefully they still have the items and will trade with you. I have configured it so you only get one try. The items will be ghosted out and un-selectable now to protect from asking twice if they were already given away (doh). If they missed your whisper you can resend it with up arrow in chat. You can also start the bouncy arrow at any time on any player by just clicking their name and no items. Once the items are in your inventory they will be removed from the list as well as any duplicates listed by other players.

Polite message you say? Yes. In English it is. It is fully customizable though in the settings:

"May I get (insert items here) please?"

That is the "get" side. On the "give" side we have a single button; "List All". Found on the top left corner of the UI. You click it and a group message is created with all the items that you already have collected. Again, it's a lot of logic. I have tested it quite a bit and I think it's solid. Nonetheless, remember nothing goes until you hit ENTER so you have time to double check the items. If you have more than 4 items to be listed they will go in batches of 4, one after the other as you send them.

Jewelry is handled a bit different. By default gold legendary items are not listed. They can be enabled if you like, as well as turning off all jewelry in total. Jewelry of green, blue and purple quality will be listed by default unless you change it in settings.

The best way to block a single item is to lock it.

If you play with a friend and want to trade with them before others, shift click the icon and it will send the list to them as a whisper. Be sure to have them defined in settings and make sure they are still grouped.

An info graphic is worth a thousand words:

Group UI

List All Icon

Click this button to list all the gear you have already collected to group chat. Shift-click it and it will be sent as a whisper to a predefined "Best Friend"

Player Names

Players in group are listed with their roles. The gear they are sharing is listed below their name. Click the item and then their name to send a whisper to them and place a bouncy arrow over their head if Ody Support Icons addon is installed

Close the window

Manually refresh the list contents.

Listed Items

These are the items others have listed that we have not collected yet. They are color coded and tagged with the set name. Click the item and then their name to request the item and mark them. Hover over to show the tooltip of the item.



Quality of Life

"It's the simple things that make difficult things easier."


CAPS LOCK INDICATOR. Yep. The background turns red when caps lock is on.



PRE-CHECK ALERT BOX. Upon entering a delve, dungeon or trial an Alert Box can pop up with reminders that are personal configurations. Mine looks like this:




All enabled looks like this:




--> **VAMPIRE STAGE 4!** <--

--> **RING OF PALE ORDER EQUIPPED!** <--

Active Buffs

 **Vampire Stage 4**
Time Left: 4.0 hours

 **Corrupting Bloody Mara**
Time Left: 2.3 hours

Gear Condition

Slimecraw's Mask is at: **37%**
Relequen's Jack is at: **92%**
Grundwulf's Arm Cops is at: **30%**
Relequen's Belt is at: **2%**
Relequen's Guards is at: **85%**
Relequen's Boots is at: **70%**
Relequen's Bracers is at: **8%**

Enchant or Poison

Front Bar **Crown Lethal Poison** is Slotted
Back Main-Hand Ench: **72.2%**

Misc.

Encounter Log is **OFF**
You have **143** free bag slots.
You have **100** soul gems
and **92** repair kits.

Confirm

Some checks are not configurable but to be honest if you need less than the minimum you should just shut off Pre-Check and use a different approach. It can be disabled. As well as all alert boxes in general if you prefer.

OK. That should be enough information for you to understand the best way to use it.

For me, I just do my normal activities and when I feel like doing a random normal or pledges I hit the PUGmo GO! to see if anyone had asked for help over the last 5 minutes. If not I can ask or wait for someone. Otherwise, I can go to Craglorn and open the UI, then maybe watch a stream keeping an eye on the list for a trial I'm interested in. (Much easier than reading the ...ahem... discussions... in chat.) Click to start a whisper to the leader for an invite, and in. Easy peazy.

So, I hope you find it as useful as I do. *PUGs are more fun with PUGmo.*

GO PUGS GO! Cheers!

